

Abstract

Indonesia is a country rich in its cultural diversity. Each culture have their own uniqueness, one of them is the Mythical Culture. Pity how people of Indonesia not aware of the uniqueness and diversity of the Indonesian Mythical Culture.

SIEUN is an educational game about the horror genre typical myth Indonesia. The game implements the concept of Virtual Reality for representing a more real atmosphere. In the game player are faced with puzzles and eerie shades of Indonesian ghosts. Also in the game will be provided an explanation of the myth

Keywords: Indonesian Myth, Horror game, Virtual Reality