ABSTRACT

Knowledge is a combination of experience, values, contextual information, and expert insight that is based on intuition that allows an environment for evaluating and incorporating new experiences and information. Knowledge is divided into two types of explicit and tacit knowledge. Explicit knowledge is knowledge that can be shared with others, can be documented, and stored in the form of documents, web, e-Learning and others, while tacit knowledge is knowledge that comes from one's accumulated experience and learning inherent in the individual minds that it is difficult to distributed to others.

Knowledge tacit knowledge is the source of a potential asset for a company. In the binding activity of library materials in PDII-LIPI tacit knowledge contained in each groove binding activity of library materials. But tacit knowledge has not been well documented for learning for new employees of the binding part of library materials in PDII-LIPI.

The creation of e-Learning in this study using Adobe Flash Professional CS6 software. e-Learning is learning by using electronic devices assistance services. To establish an e-Learning is good then required a method for designing e-Learning content that will be created. ADDIE method is a method that can be used for designing e-Learning content. ADDIE method consists of several phases that analyze, design, development, implementation, and evaluation. In the design phase of the conversion performed tacit knowledge into explicit knowledge using SECI method to get the e-Learning content.

Keywords: e-Learning, SECI, ADDIE, Explicit Knowledge, Tacit Knowledge, Library Binding Materials