Abstract

Majapahit and Sriwijaya a great empire that is recognized internationally. Sriwijaya called a maritime empire because the sea is so vast territory. On the other side, Majapahit along with Gadjah Mada able to unite the all nation. Based on that, this great nation of Indonesia has a very long history. But this time the younger generation began to ignore the history itself, and switch to play with the latest technology rather than studying the history of his own nation. Because conventional teaching methods which tend to be boring.

Therefore established a game that provide education about the history of the two kingdoms. Through android based smartphone platform. The aim of this game to know the story behind the history of the hegemony of the two kingdoms, namely Sriwijaya and Majapahit. The game is expected to provide education that can provide a picture story of the two kingdoms. through a variety of data acquired, testing, and surveys that have been carried out, the game is able to convey the value of history well.

Keywords: hindu,Buddhist,kingdom,game