ABSTRACT

Production scheduling is one of elements in the planning and production control that as an important role in keeping the delay in completion of a *job* can be kept to a minimum and target production quantities are determined for a certain period can be met. Therefore, production scheduling need to be considered and performed as a reference in obtaining the maximum utility of production resources and production capacity, which will affect the level of customer satisfaction (customer satisfaction).

In the *job* shop system, which processed *job* shop usually has a flow pattern of the operation process and the processing time is different from each another and each *job* consists of several operations that each is processed in a particular machine. This resulted in the possibility to produce a proper scheduling with optimal results is difficult and requires a relatively long computing time. Many heuristic methods have been developed to produce the proper scheduling with computation is relatively long. One is the method applied in this study, the *Shifting Bottleneck Heuristic* methods. *Shifting Bottleneck Heuristic* is a method scheduling that resolves the problem of routing engines, especially machines that run into bottlenecks with the objective function minimizing the *makespan* (the time needed to complete the entire operation of a *job*).

Based on calculations on data processing, obtained results that the time needed to complete the seven *job* amounted to 34700,4 minutes. While the time are targeted by company by using SPT (Shortest Processing Time) scheduling method is 38701,2 minutes. It turns out that the results obtained using the Shifting Bottleneck Heuristic methods can produce the completion time (makespan) is less than the time were targeted by the company. This suggests that magnitude of the difference in time between the completion time of *job* by using the method of Shifting Bottleneck Heuristic and the targeted company to complete the *job* amounted to 4000,8 minute.

KEY WORDS: Production scheduling, Job shop, Makespan, Shifting
Bottleneck Heuristic