

Abstract

This game created because there are enough people with color blindness like to play games but not every game that exist have a colorblind mode features. So they can't have full experience and enjoying game as people with normal eyes had.

This game tells story about the survival of a man who stranded on a mysterious island, with a companion of dragon that he found in there, they survive and protect each other until finally the man knew the truth about how can he stranded in the island.

This game have colorblind mode features or a mode that can be played by people with color blindness. It works to improve the color saturation so that people with color blindness can see the color difference better. This can provide a better experiences for players both in aesthetic terms.

Keywords: colorblind, game, survive, FPS (First Person Shooter), 3D, desktop.