ABSTRACT

To introduce the profession at an early age requires innovations so that students can understand what their role is in society. Today many of the children who imitate the role of their parents without knowing exactly what their parents do. Then at the age of 4-5 years is the time when its development is under construction, students enter sensitive and sensitive start to receive various efforts in developing all the potential interest. Students can learn more interactively using a computer. By presenting the look like picture and animation and voice usage then the student will be more spirit than using blackboard and book.

The learning application recognizes this profession based on desktop and is built using SDLC method waterfall methodology with action script programming language in Adobe Flash. It is expected that the application of this child 4-5 years old to describe a profession to be easily understood Darul Hikam II kindergarten students.

Keywords: Application of Learning, Profession, Flash, Waterfall, TK Darul Hikam*.*