

Abstract

Augmented reality is used to combine 2D and 3D virtual objects into a real 3D environment and then project these virtual objects in real time. We also represent this augmented reality in the obligatory prayer 5 times. The 5 time prayers are required for Muslims who are adults or have entered the Baligh period and are not obliged to children who have not been Baligh. Many people learn 5 daily prayers through books, videos, posters etc. That way we make 5-time prayers based on augmented reality which can be used to increase knowledge and insight about the five daily prayers. Users can learn about this time 5 prayer more clearly because the object will be seen more clearly. The object is in the form of animation so that users can find out what movements and readings are related to the five daily prayers. This augmented reality is built and made in such a way as to show examples of people performing 5 daily prayers in the form of animation. This augmented reality is in 3D form so users are very much to learn the five daily prayers. With the " The Implementation of Salah based on Augmented Reality Application " hopefully it can add and increase knowledge about the five daily prayers.

Keywords: Augmented Reality, 3D, prayer 5 times.