Abstract

The development of Mobile Games develops according to the times, there are many types of Mobile Games that we can find today, but we rarely find games that form ethical characters in children. Ethics education must be applied from an early age to children, one of which is the Ethics Game. Therefore the authors were inspired to make Ethics Educational Games for children. An interesting ethical educational game character design for elementary school children named Nisa and Nasa. This game teaches children to make decisions which are good and which are wrong, if there is something wrong the character will tell you if the decision was wrong and will be corrected later at the end of the game, which can bring up the correct and wrong number scores. The characters and assets that are done are in accordance with the initial concept, where the characters are Muslim and Muslim-themed while the assets that are done are simple assets.

Keywords: ethics education game, Game Engine Unity, Character Design

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