

ABSTRACT

Mandala Wangsit Siliwangi Museum is classified as a military history museum that houses a collection of historical objects, especially weaponry. Located at 38 Lembong Street, the building, which has stood since 1910, faces issues with its structure and interior. Among the problems found are deteriorating existing conditions, unappealing collection presentation, and the lack of a concept in its exhibition spaces, resulting in a decrease in visitor attraction. In the design of this museum, visitors are expected to experience space based on the theme of each exhibition room's storyline. The theme of war is proposed because it relates to all exhibition spaces. The research method used in data collection is obtained from field surveys, observations, and interviews. Literature studies are used as a design guide, and questionnaires provide additional information from respondents. The museum's design is explored based on interior aspects, including layout, atmosphere, and collection presentation, supported by technology to make it more attractive and interactive. With this design, it is hoped to address the existing issues at the Mandala Wangsit Siliwangi Museum and to make the public more interested in visiting the museum as an easily accessible educational and recreational facility.

Keywords: *Museum, Mandala Wangsit , room atmosphere, interior*