ABSTRACT

Indonesia is a country which is rich in fairy tales, one of them is fable. Fable should

be introduced to children from entering school age because fable is delivering the

value of life, as found in fable "The Too Confident Mouse Deer". In this scheme

the author uses the case study method to understand personality intrinsic the mouse

deer. Based on the study results obtained by the authors conclude that the main

character of the mouse deer itself has a value of personality traits. The personality

traits hare itself can be shown to children through the design of 3D character

animation the mouse deer characters facial expressions to convey the value of

personality in the character of the mouse deer so that could be a model of social

value for children in behave in everyday life.

Keyword: Fable, 3D Animation, The Mouse Deer, Facial Expressions

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