

ABSTRACT

In the world of education and knowledge are always in need of information and the media used to convey the information. However, the information media in the Museum of Geology are used still manually only using guidebooks, media images and information services only. The purpose of making this information media is as a tool to provide information about objects or characters-characteristics that exist on the 1st floor Bandung Geology Museum, visitors can interact directly with the media the application and create a visualization technique 360 ° view so that visitors can see all corners of the room which is on the 1st floor of the building, explaining the processes of life from time to time and the formation of a volcano by using 2-dimensional animation using Adobe Flash CS6.

This final project using ADDIE (Analysis, Design, Development, Implementation, Evaluation). Origin of the word "ADDIE" has represented every stage of the process, namely, analysis, design, development, implementation, and evaluation. ADDIE Model is a model of a specific approach for developing multimedia-based applications.

Keywords: media information, Geology Museum, Adobe Flash CS6, 360 ° view, ADDIE