

DAFTAR GAMBAR

Gambar II.1 Arsitektur <i>Android</i>	19
Gambar II.2 <i>The Enterprise Unified Process (EUP) life cycle</i>	24
Gambar IV.3 Bagan <i>Unifield</i> aplikasi <i>Mobile Learning Communication</i>	39
Gambar IV.4 <i>Diagram use case Communication learning managemant system</i> .	42
Gambar IV 5 <i>Diagram use case untuk Mobile Communication Learning</i>	44
Gambar IV.6 <i>Design interface Communication learning management system</i>	46
Gambar IV.7 <i>Design Interface pada Mobile Communication Learning</i>	47
Gambar V.9 <i>Activity Diagram Upload content</i>	54
Gambar V.10 <i>Class Diagram Iterasi Ketiga</i>	55
Gambar V.11 <i>Activity Diagram Management content siswa</i>	56
Gambar V.12 <i>Activity Diagram Upload soal</i>	57
Gambar V.13 <i>Activity Diagram mengerjakan soal</i>	58
Gambar V.14 <i>Class Diagram Iterasi Keenam</i>	59