ABSTRACT

Currently, Indonesia is experiencing an unfavorable phenomenon when viewed from the population of Muslims who continue to decline. In 2010 the population of Muslims in Indonesia amounted to 207.176.162 or 87.21% of the total population of Indonesia. While in 2016, the population of 85%. However, on the other hand, the phenomenon that occurs is the public's enthusiasm for the study of Islam has increased in recent years, especially among young people. However, the new problem that arises now is not all people, especially young people who have more time to attend the assembly of science directly. In data collection, this study used qualitative methods such as questionnaires, interviews, and literature study. The final design results in the form of Islamic mobile study applications that contain various features. Mobile apps are chosen because it is a medium that is quite effective for use by young people who day-to-day many activities outside the home. It is expected that mobile applications can facilitate the community, especially young people in watching Islamic studies online that can be accessed easily anywhere and can enjoy many features such as choosing a study based on the desired category, choose a study based on ustadz, in addition people can also provide feedback In the form of comments or criticism of the preachers.

Keywords : Islam, study, application, user interface