ABSTRACT

As technology development so rapidly, especially in information technology, make human continue to develop media learning that can be used ever and wherever. In addition, the learning methods he continued the conventional Football basic techniques are requires teachers to use another media which are relevant by development of times, that students be motivated in learning the Football basic techniques. This final project aims to tackle these things by building application learning of the Football basic techniques interactive to help the teacher in conveying of the material. Model of development used on the application this is the kind of addie was, because this method considered proper used if it`s devoted to the application of learning multimedia. Steps media research development learning based multimedia is as follows: (1) analysis of, (2) the design, (3) development, (4) implementation, (5) evaluation. Application built with the development of multimedia interactive use adobe flash cs6, storyboard, mock up and tools other supporting. Testing used in this application is manual testing and Black Box Testing that serves to test the functionality of the application to be built. With the application of interactive learning this can be an answer in helping teachers deliver material that is not boring, making students more understand and know about the basic techniques of Soccer.

Keywords: Application, Adobe Flash, Storyboard, Mock Up, Black Box Testing, Basic Techniques, Multimedia