DAFTAR REFERENSI

[1]   Y. Lin and W. H. Lin, *Audio watermark: A comprehensive foundation using MATLAB*. 2015.

[2]   G. Valenzise, G. Prandi, M. Tagliasacchi, and A. Sarti, "Identification of sparse audio tampering using distributed source coding and compressive sensing techniques," *Eurasip J. Image Video Process.*, vol. 2009, no. September 2008, pp. 1–23, 2009.

[3]   C. U. I. Delong, L. Qirui, Y. U. Guilan, and X. Jianbin, "Content-Based Audio Watermarking Method To Resist De-Synchronization Attacks."

[4]   Yiqing Lin and Waleed H. Abdulla, "Audio Watermarking for Copyrights Protection Audio Watermarking for Copyrights Protection Technical Report," no. August, 2014.

[5]   F. Hartung and M. Kutter, "Multimedia watermarking techniques," *Proc. IEEE*, vol. 87, no. 7, pp. 1079–1107, 1999.

[6]   S. Xiang and J. Huang, "Histogram-based audio watermarking against Time-Scale Modification and cropping attacks," *IEEE Trans. Multimed.*, vol. 9, no. 7, pp. 1357–1372, 2007.

[7]   C. M. Pun and X. C. Yuan, "Robust segments detector for de-synchronization resilient audio watermarking," *IEEE Trans. Audio, Speech Lang. Process.*, vol. 21, no. 11, pp. 2412–2424, 2013.

[8]   J. Deng, H. Yue, and Z. Zhuo, "A Stationary Wavelet Transform Based Approach to Registration of Planning CT and Setup Cone beam-CT Images in Radiotherapy," 2014.

[9]   P. Hu, D. Peng, Z. Yi, and Y. Xiang, "Robust time-spread echo watermarking using characteristics of host signals," *Electron. Lett.*, vol. 52, no. 1, pp. 5–6, 2016.

[10]   M. B. Wakin, "An Introduction To Compressive Sampling," no. March 2008, pp. 21–30.

[11]   X. Y. Wang and H. Zhao, "A novel synchronization invariant audio watermarking scheme based on DWT and DCT," *IEEE Trans. Signal Process.*, vol. 54, no. 12, pp. 4835–4840, 2006.

[12] J. H. J. Huang, Y. W. Y. Wang, and Y. Q. Shi, "A blind audio watermarking algorithm with self-synchronization," *2002 IEEE Int. Symp. Circuits Syst. Proc. (Cat. No.02CH37353)*, vol. 3, pp. 627–630, 2002.

[13] S. Wu, J. Huang, D. Huang, and Y. Q. Shi, "Efficiently self-synchronized audio watermarking for assured audio data transmission," *IEEE Trans. Broadcast.*, vol. 51, no. 1, pp. 69–76, 2005.

[14] M. Steinebach *et al.*, "StirMark Benchmark : Audio watermarhng attacks," pp. 49–54, 2001.