

ABSTRACT

Coworking space is a office that uses office rental system adapted from development of flexible working. The ideal's coworking space has a facilities that meets the needs of the users, one is the play space as facilities to relieving tired workers. Lot of media that applied for play space facilities, either manual or digital one is boardgame. In the process of designing this boardgame, needed some aspect wich will applied, one is visual aspect that used to manifest and the end results of these product.

Keywords : *coworking space, play space*, boardgame, visual aspect