

ABSTRACT

Table tennis is a sport using a table as a place to reflect the ball that is hit by using a racket starting with the opening blow (service) should be able to cross the ball and return the ball to the opponent's area after the ball bounces in its own player area. Many people in various community like this sport. However, not all people who are interested knowing about the rules that exist in this sport. Not a few people who are interested in this sport just play without knowing the rules, how to survive, how to attack and how to play the game. So this application is proposed to create a flash based table tennis education application that includes table tennis history, table tennis rules and table tennis movements in the form of animation. With this application is expected to support the enthusiasts of table tennis sport also improve the basic techniques knowledge of table tennis game.

Keywords: table tennis, community, flash, animation