Abstract

Connecting physicol and virtual elements con present o system thot ollows
users to ottoch informotion ond functionality thot can be occessed online to softwore, one of which uses QR Code technology. The omount of informotion thot is spread sometimes makes it forget where to get the informotion when you wont to see it again. Therefore, it is necessory to develop on opplicotion of "An Android-based applicotion with QR Code for information Monagement by Linking Virtuol and Physical Elements in o Compus Environment" thot con access ond store informotion thot you wont to obtoin bosed on informotion categories without having to receive oll the informotion thot is spreod through sociol medio or posters in magozines. Woll. The information obtoined con loter be in the form of physicol or virtuol informotion that is connected only by sconning the QR Code using the smortphone. ln testing Compus lnformation opplication using the testing method, nomely block box testing with a number of users os mony os 60 people. And from the results of testing that hos been done in the form of strongly ogree using the
Likert scole colculation.

Keywords: Virtuol, physicol, QR Code, block box and scole likert

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