

## **ABSTRACT**

### **DESIGN OF BACKGROUND VISUAL IN CARAKAN VIDEO GAME**

Javanese script is a derivative of Sanskrit letters. Javanese script has an important role in his day, especially in Javanese people life. In its application in the present day, Javanese characters are presented in the school subjects studied by students who are in the Java area, especially for those who use Javanese in their activities. But there are also some students who aren't really understand Javanese script because Javanese characters isn't used that much in student activities. Plus, Javanese subjects is only studied once in a week, and also some students in these days aren't interested to learn Javanese script. Therefore a game called Carakan is designed which tells about Aji Saka's adventure to find his lost memory, in which in the game Javanese characters are used as a media to learn Javanese script interestingly. In addition, the background that is presented in the game, presents a setting of a Javanese atmosphere such as forest, background, Klaten village, and Plaosan Temple to make the gaming and learning experience more immersive.

Keywords : Visual Background, Aksara Jawa, Animation