**ABSTRACK** 

Mouse is an input device on a computer that functions to move the cursor

on the monitor, click, and scroll, the mouse that we usually use still uses a pedestal

as a pedestal so that the sensor can read the movement of the mouse so that it can

move the cursor.

The development of a virtual mouse can be done by creating a design that

tracks the movement of the hand which will be converted into cursor movement.

Complementary Filter to reduce noise and will be processed using an ESP32

microcontroller where the sensor function is to read our hand movements which

will be converted into cursor movements.

Based on the test results obtained, when simulating the virtual mouse

prototype MPU-9250 sensor data between using a complementary filter and

without using a complementary filter, the error pitch value is 0.40275% at an angle

of  $0^{\circ}$ , 0.66575% at an angle of  $30^{\circ}$ , 0.4295% at an angle of  $60^{\circ}$ , and 2.05425% at

an angle of 90°, and roll error values of 0.1335% at an angle of 0°, 0.74% at an

angle of 30°, 0.616% at an angle of 60°, and 2.9515% at an angle of 90°, and in

testing the suitability of the cursor movement at virtual mouse prototype achieved

100% success in cursor movement compatibility.

**Keywords**: Mouse, ESP32, MPU-9250, Virtual, Complementary Filter.

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