

## **Daftar Gambar**

|  |    |
|--|----|
| Gambar 1. Bagan Proses Rekrutmen .....           | 15 |
| Gambar 2. Tahap Metode Extreme Programming ..... | 20 |
| Gambar 3. Tahap Metode Design Thinking .....     | 22 |
| Gambar 5. Model Konseptual.....                  | 25 |
| Gambar 6. Alur Perancangan Sistem .....          | 27 |
| Gambar 7. Status Kemahasiswaan Responden.....    | 39 |
| Gambar 8. SUS Score .....                        | 58 |