

DAFTAR ISI

ABSTRAK.....	ii
<i>ABSTRACT</i>	iii
LEMBAR PENGESAHAN.....	iv
LEMBAR PERNYATAAN ORISINALITAS.....	v
LEMBAR PERSEMBAHAN	vi
KATA PENGANTAR	vii
DAFTAR ISI.....	viii
DAFTAR GAMBAR	xiii
DAFTAR TABEL.....	xiv
DAFTAR LAMPIRAN	xv
DAFTAR ISTILAH.....	xvi
BAB I PENDAHULUAN	1
I.1 Latar Belakang.....	1
I.2 Perumusan Masalah	2
I.3 Tujuan Penelitian	3
<i>I.4 Batasan Penelitian.....</i>	3
<i>I.5 Manfaat Penelitian</i>	3
<i>I.6 Sistematika Penulisan</i>	4
BAB II TINJAUAN PUSTAKA	5
II.1 Enterprise System (ES)	5

II.1.1	<i>Karakteristik Enterprise Systems</i>	7
II.1.2	<i>Kelebihan</i>	7
II.1.3	<i>Kekurangan</i>	8
II.2	Usaha Kecil Menengah (UKM)	9
II.3.1	<i>Kondisi UKM Saat Ini</i>	10
II.3.2	<i>Hambatan UKM</i>	11
II.3	Technology Acceptance Model 3 (TAM 3)	13
II.4	Structural Equation Modeling - Partial Least Squares (SEM-PLS)	15
II.5	Alasan Pemilihan Metode	15
II.6	SmartPLS	15
II.7	<i>State of the Art</i>	16
BAB III	METODOLOGI PENELITIAN	18
III.1	Konseptual Model	18
III.2	Sistematika Penelitian	19
III.3	Tahapan Identifikasi	20
III.3.1	<i>Model Penelitian</i>	21
III.3.2	<i>populasi dan Sampel</i>	21
III.3.3	<i>Menentukan Variabel</i>	21
III.4	Tahap Pengumpulan Data	24
III.4.1	<i>Kuesioner</i>	24

III.4.2 Pengumpulan data.....	29
III.5 Tahap Analisis Data	30
III.5.1 Model Struktural (Inner Model)	30
III.5.2 Model Pengukuran (Outer Model)	31
III.6 Tahapan Pengambilan Keputusan.....	33
III.9 Hipotesis Penelitian	33
Bab IV Hasil Penelitian dan Pembahasan	36
IV.1 Objek Penelitian	36
IV.1.1 Profile Kadin.....	36
IV.1.2 Visi dan Misi KADIN Kota Bandung	36
IV.1.3 Struktur Organisasi Kadin Kota Bandung	37
IV.1.4 Analisis GAP.....	38
IV.2 Proses Pengumpulan Data.....	39
IV.3 Demografi Responden.....	40
IV.4 Analisis Statistik Deskriptif.....	43
IV.5 Model Pengukuran (Outer Model)	45
IV.5.1 Uji Validitas Konstruk.....	45
IV.5.2 Uji Reliabilitas	57
Bab V Pengujian Hipotesis	60
V.1 Inner Model (koefisien determinasi).....	60
V.1.1 R-Square	61

<i>V.1.2 Path Coefficient</i>	61
V.2 Uji Hipotesis	63
<i>V.2.1 Pengaruh Subjective Norm terhadap Perceived of Usefulness</i>	64
<i>V.2.2 Pengaruh Subjective Norm terhadap Behavior Intention</i> 64	
<i>V.2.3 Hubungan Image terhadap Perceived Usefulness</i>	65
<i>V.2.4 Hubungan Job Relevance terhadap Perceived Usefulness</i> 66	
<i>V.2.5 Hubungan Output Quality terhadap Perceived Usefulness.</i> 66	
<i>V.2.6 Hubungan Result of Demonstrability terhadap Perceived Usefulness</i>	67
<i>V.2.7 Hubungan Computer Self-efficacy terhadap Percived Ease of Use</i>	68
<i>V.2.8 Hubungan Perception of External Control terhadap Perceived Ease of Use</i>	69
<i>V.2.9 Hubungan Computer Anxiety terhadap Percived Ease of Use</i> 69	
<i>V.2.10 Hubungan Computer Playfulness terhadap Percived Ease of Use</i>	70
<i>V.2.11 Hubungan Perceived Enjoyment terhadap Percived Ease of Use</i> 71	
<i>V.2.12 Hubungan Objective Useability terhadap Percived Ease of Use</i> 72	

<i>V.2.13 Hubungan Perceived Ease of Use terhadap Perceived Usefulness</i>	<i>72</i>
<i>V.2.14 Hubungan Perceived Ease of Use terhadap Behavioral Intention.....</i>	<i>73</i>
<i>V.2.15 Hubungan Perceived of Usefulness terhadap Behavioral Intention.....</i>	<i>74</i>
<i>V.2.16 Hubungan Behavioral Intention terhadap Use Behavior</i>	<i>75</i>
<i>V.2.17 Hubungan Subjective Norm terhadap Image.....</i>	<i>75</i>
Bab VI KESIMPULAN DAN SARAN	77
VI.1 Kesimpulan.....	77
VI.2 Saran.....	79
DAFTAR PUSTAKA.....	81
LAMPIRAN.....	84