ABSTRACT

Batik is a cultural property in Indonesia which has various types and patterns in each region. As in Solo, the types of batik and patterns in Solo have many varieties. Because of the large variety of types of batik, it is suitable for students to get to know various types of batik as a form of preserving local culture in Indonesia. Thus, in order to help make it easier to recognize various types of batik motifs, this Augmentend Reality (AR) application for the introduction of Solo batik motifs is made to be able to display various kinds of Solo Batik motifs. This application will be created using Unity using two-dimensional (2D) or three-dimensional (3D) shapes as the output form. With this application, it is hoped that it can attract students' interest to learn to recognize various kinds of Solo Batik motifs.

Keywords: Solo Batik, Augmented Reality Solo Batik, Batik Motif