ABSTRACT

SMAIT UMMUL QURO BOGOR is a high school founded by the Ummul Quro Foundation Bogor in 2011. this school is located in the city of Bogor, West Java, which has 482 students and 18. the problem that arises is the lack of media for learning English. English is an international language recognized by 53 countries and used in various fields of work or activity. To increase knowledge and actively learn English for students. the creation of an English learning game application, IDIOMAZE Game. an educational game that provides challenges in the form of a maze that must be explored and grammar and reading type quizzes that must be answered. the creation of this game application is based on the Rapid Game Development Model methodology which consists of Pre-Production, Production, Product Launch. Game development using Unity Software and Zetcil Framework. Based on the results of the test obtained a stimulation value of 2.12 from the UEQ scale.

Keywords:English Language, Educational Game, System, Mechanic, Unity