

Daftar Pustaka

- [1] K. Shokurova, "Site Navigation Trends: Best Practices and Bold New Designs," Shakuro, 1 January 2021. [Online]. Available: <https://shakuro.com/blog/websitenavigation-trends-to-watch-out-for>. [Accessed 9 December 2021].
- [2] L. Rosenfeld, J. Arango and P. Morville, *Information Architecture: For the Web and Beyond*, O'Reilly, 2015.
- [3] P. Pan, "Redesigning website navigation from content-based to task-based: a case study for Nuage website," 2015.
- [4] G. A. Miller, "The Magical Number Seven, Plus or Minus Two Some Limits on Our Capacity for Processing Information," vol. 101, pp. 343-352, 1956.
- [5] F. Meirer, A. Bazo, M. Burghardt and C. Wolff, "Evaluating a Web-Based Tool for Crowdsourced Navigation Stress Tests," *Design, User Experience, and Usability. Web, Mobile, and Product Design*, vol. 8015, p. 254, 2013.
- [6] H. A. Latif and D. Astogini, "Variabel Anteseden Kepuasan dan Pengaruhnya Terhadap Loyalitas Konsumen (Studi Pada Konsumen Lazada.co.id)," vol. 23, 2016.
- [7] A. Komninos, "An Introduction to Usability," Interaction Design Foundation, 20 July 2020. [Online]. Available: <https://www.interactiondesign.org/literature/article/an-introduction-to-usability>. [Accessed 9 December 2021].
- [8] K. Instone, "Navigation stress test," Keith Instone, 2000. [Online]. Available: <http://instone.org/navstress>. [Accessed 9 December 2021].
- [9] G. Doss, "Designing Effective Web Navigation," April 2002.
- [10] W. Craig, "Guide to Website Navigation Design Patterns," WebFX, [Online]. Available: <https://www.webfx.com/blog/web-design/navigation-design-patterns/>. [Accessed 9 December 2021].
- [11] N. Babich, "Website & App Navigation Design Best Practices | Adobe XD Ideas," Adobe XD | Fast & Powerful UI/UX Design & Collaboration Tool, 17 December 2019. [Online]. Available: <https://xd.adobe.com/ideas/process/informationarchitecture/website-navigation-design-best-practices/>. [Accessed 9 December 2021].
- [12] "What is a Navigation Stress Test? | UserInsights," User Insights, [Online]. Available: <https://userinsights.com/learn/what-is-navigation-stress>. [Accessed 9 December 2021].
- [13] "Navigation Design | Patterns, tips & best practices," Justinmind, 12 July 2020. [Online]. Available: <https://www.justinmind.com/blog/navigation-design-almosteverything-you-need-to-know/>. [Accessed 9 December 2021].
- [14] J. Kalbach, *Designing Web Navigation*, California: O'Reilly Media, Inc., 2007.
- [15] "Tesler's Law," lawsofux, [Online]. Available: <https://lawsofux.com/en/teslers-law/>. [Accessed 14 June 2022].
- [16] R. Yang, "Interaction Design – How to Evaluate Interaction Costs and Improve User Experience," FreeCodeCamp, 8 March 2021. [Online]. Available: <https://www.freecodecamp.org/news/interaction-design-evaluate-interaction-costs-improve-ux/>. [Accessed 12 June 2022].
- [17] "Miller's Law," lawsofux, [Online]. Available: <https://lawsofux.com/en/millers-law/>. [Accessed 14 June 2022].
- [18] M. Soegaard, "Hick's Law: Making the choice easier for users," Interaction Design Foundation, 2022. [Online]. Available: <https://www.interaction-design.org/literature/article/hick-s-law-making-the-choice-easier-for-users>. [Accessed 18 June 2022].
- [19] "Fitts' Law," Interaction Design Foundation, [Online]. Available: <https://www.interaction-design.org/literature/topics/fitts-law>. [Accessed 18 June 2022].
- [20] R. Budi, "Interaction Cost," 31 August 2013. [Online]. Available: <https://www.nngroup.com/articles/interaction-cost-definition/#:~:text=Summary%3A%20The%20interaction%20cost%20is,By>. [Accessed 30 May 2022].
- [21] G. Guest, A. Bunce and L. Johnson, "How Many Interviews Are Enough? An Experiment with Data Saturation and Variability," vol. 18, p. 66, 2006.