

## Daftar Pustaka

- Ade Hendini. (2016). *PEMODELAN UML SISTEM INFORMASI MONITORING PENJUALAN DAN STOK BARANG (STUDI KASUS: DISTRO ZHEZHA PONTIANAK)*. 4(2), 107–116.
- Aleryani, A., ian Pacifico, C., & Aleryani, A. Y. (2016). Comparative Study between Data Flow Diagram and Use Case Diagram A Survey of Structured and Object-Oriented Software Specification Methods and Techniques Comparative Study between Data Flow Diagram and Use Case Diagram. *International Journal of Scientific and Research Publications*, 6(3), 124. [www.ijsrp.org](http://www.ijsrp.org)
- Bergeron, B. (2003). *Wiley Essentials of Shared Services*. [www.copyright.com](http://www.copyright.com).
- Budiaji, W. (2013). The Measurement Scale and Number of Responses in Likert Scale. *Journal of Agricultural and Fisheries Sciences*, 2(2), 127–133.
- Chen, X., Ji, Z., Fan, Y., & Zhan, Y. (2017). Restful API Architecture Based on Laravel Framework. *Journal of Physics: Conference Series*, 910(1). <https://doi.org/10.1088/1742-6596/910/1/012016>
- Doro, E., & Stevalin, B. (2012). Analisis Data dengan Menggunakan ERD dan Model Konseptual Data Warehouse. *Jurnal Informatika*, 5(1), 71–85.
- Dwi, F., Sari, R., & Suryana, A. (2019). PERANCANGAN SISTEM INFORMASI INFENTARIS SPAREPART HANDPHONE BERBASIS PHP DAN MYSQL DI PLANET PHONE. In *Tahun* (Vol. 3, Issue 1).
- Febiharsa, D., Made Sudana, I., & Hudallah, N. (2018). UJI FUNGSIONALITAS (BLACKBOX TESTING) SISTEM INFORMASI LEMBAGA SERTIFIKASI PROFESI (SILSP) BATIK DENGAN APPPERFECT WEB TEST DAN UJI PENGGUNA. In *Blackbox Texting) Sistem Informasi Lembaga Sertifikasi... |* (Vol. 117, Issue 2).
- Guntur Wibisono, W. E. S. (2015). *Perancangan Website Sebagai Media Informasi Dan Promosi Batik Khas Kabupaten Kulonprogo*. 3(5), 64–69.
- Handayani Akar, R. (2021). *Literature Review: Kelebihan Pengujian Kotak Hitam (Black Box Testing) Pada Pengujian Perangkat Lunak*. May.
- Haryana, KM. (2019). Penerapan Agile Development Methods Dengan Framework Scrum Pada Perancangan Perangkat Lunak Kehadiran Rapat Umum Berbasis Qr-Code. *Jurnal Computech & Bisnis*, 13(2), 70–79.

- Mahalakshmi, M., & Sundararajan, M. (2013). Traditional SDLC Vs Scrum Methodology – A Comparative Study. *International Journal of Emerging Technology and Advanced Engineering*, 3(6), 2–6.
- Mhd Bustanur Rahmad, E. S. (2014). *PERANCANGAN SISTEM INFORMASI INVENTORY SPARE PART ELEKTRONIK BERBASIS WEB PHP (Studi CV. Human Global Service Yogyakarta)*. 2(2), 1331–1340.
- Mishra, A., & Dubey, D. (2013). A Comparative Study of Different Software Development Life Cycle Models in Different Scenarios. *International Journal of Advance Research in Computer Science and Management Studies*, 1(5). [www.ijarcsms.com](http://www.ijarcsms.com)
- Ningrum. (2017). *PENGARUH PENGGUNAAN METODE BERBASIS PEMECAHAN MASALAH (PROBLEM SOLVING) TERHADAP HASIL BELAJAR EKONOMI SISWA*. 5(1), 145–151.
- Nurdin, M., & Hermawan, I. (2017). *ANALISIS DAN PENGEMBANGAN APLIKASI INHOUSE KLINIK PERUSAHAAN MENGGUNAKAN FRAMEWORK CODEIGNITER, STUDI KASUS PT RECKITT BENCKISER INDONESIA MUHAMMAD ALI NURDIN*.
- Pujiyanto, P. P. P. (2020). *Rancang Bangun Aplikasi Pembeli Dan Penjual Pada Marketplace Produk Laut Berbasis Website*.
- Richardus Eko Indrajit, R. D. (2003). *Konsep Manajemen SUPPLY CHAIN*. <https://home.jnj.com/sites/supply-chain/SitePageModern/677395/enterprise-supply-chain>
- Schwaber, K., & Sutherland, J. (2017). The Scrum Guide: The Definitive The Rules of the Game. *Scrum.Org and ScrumInc, November, 19*. <http://www.scrumguides.org/docs/scrumguide/v1/Scrum-Guide-US.pdf>
- Soldal Lund, M. (2007). *Operational analysis of sequence diagram specifications*.
- Sonata, F.-. (2019). Pemanfaatan UML (Unified Modeling Language) Dalam Perancangan Sistem Informasi E-Commerce Jenis Customer-To-Customer. *Jurnal Komunika : Jurnal Komunikasi, Media Dan Informatika*, 8(1), 22. <https://doi.org/10.31504/komunika.v8i1.1832>
- Supriatna, R. (2018). Implementasi Dan User Acceptance Test ( UAT) Terhadap Aplikasi E-Learning. *Journal of Chemical Information and Modeling*, 53(9), 1689–1699.
- Suryan, W. (2014). Software Quality Engineering: A Practitioner’s Approach. In *Software Quality Engineering: A Practitioner’s Approach* (Vol. 9781118592). <https://doi.org/10.1002/9781118830208>

Thomas, M., Mihaela, I., Andrianjaka, R. M., Germain, D. W., & Sorin, I. (2021). Metamodel based approach to generate user interface mockup from UML class diagram. *Procedia Computer Science*, 184, 779–784. <https://doi.org/10.1016/j.procs.2021.03.096>