

ABSTRACT

As people get older, everyone will experience changes in the mindset of an increasingly mature, especially at the age of stepping on a student, there will usually be excessive anxiety about the future or commonly referred to as insecure and also Overthinking. From the problems that have been described, the author wants to provide an illustration through animation that this is normal for everyone who grows up. To support the quality and storytelling in an animation, an environment and background are needed, because the uniqueness and quality of an environment will make an animated film look more attractive. Here the author will focus on discussing the description of the background and environment of the school which will be one of the backgrounds in this short animated film, the building structure of this school will adopt the shape of one of the temples on the island of Java by including a fantasy theme into it, Plaosan Temple was chosen based on the the results of the questionnaire survey and also because of its unique shape. The author will collect and analyze data by conducting qualitative research methods, namely literature study and observation so as to produce an appropriate supporting environment.

Keywords: Background, Environment, Animation