ABSTRACT

There are still people who are still do not know and not obey the traffic signs, the author plans to develop an interactive game entitled : "2D EDUCATIONAL GAME ABOUT TRAFFIC SIGNS" as our final project. The author using the MDLC (Multimedia Development Life Cycle) as methodology, the author develops an interactive application game that aims to educate users about traffic signs. Based on the results of testing that have been collected out by the author, 86.53% of correspondents agree that this traffic sign educational game is convenient and ready to be played.

Keywords: educational game, traffic signs