

CONTENTS

APPROVAL	ii
SELF DECLARATION AGAINST PLAGIARISM	iii
LIST OF TERMS	iv
LIST OF NOTATIONS	v
ABSTRACT	vi
ABSTRAK	vii
DEDICATION	ix
ACKNOWLEDGMENTS	x
PREFACE	xi
CONTENTS	xii
LIST OF TABLES	xiv
LIST OF FIGURES	xv
1 INTRODUCTION	1
1.1 Background	1
1.2 Problem Identification	3
1.3 Objective	3
1.4 Research Method	3
1.5 Scope of Work	3
1.6 Metodologi	4
1.7 Systematic Writing	4
2 REVIEW OF LITERATURE AND STUDIES	6
2.1 Autonomous Trash Collector Robot	6
2.2 Autonomous Mobile Robot	6
2.3 Machine Learning	8
2.3.1 Reinforcement Learning	9
2.3.2 Q learning in robotics	9
2.4 Robot Operating System (ROS)	10

3 RESEARCH METHODOLOGY	12
3.1 Robot Mobile	12
3.2 ROS Navigation Stack	13
3.3 Design of Q-Learning Algorithm	15
3.3.1 Discretization of state space and action	15
3.3.2 Defining the Reward Function	18
3.3.3 Policy Determination	19
3.4 Training and evaluation	20
4 PRESENTATION, ANALYSIS AND INTERPRETATION OF DATA	24
4.1 Hasil Pelatihan Algortima Q-Learning	24
4.2 Algorithm of Autonomous Navigation	31
4.2.1 Implementation and testing in a simulation environment	31
5 CONCLUSION AND RECOMMENDATIONS	33
5.1 Conclusions	33
5.2 Recommendations	33
BIBLIOGRAPHY	34