

DAFTAR ISI

Daftar Isi.....	i
Daftar Gambar.....	v
Daftar Tabel.....	viii
Daftar Lampiran	x
Daftar Istilah.....	xi
Bab I Pendahuluan	1
I.1 Latar Belakang.....	1
I.2 Perumusan Masalah	3
I.3 Tujuan Penelitian	3
I.4 Batasan Penelitian	3
I.5 Manfaat Penelitian.....	4
Bab II Tinjauan Pustaka	5
II.1 Usaha Mikro Kecil dan Menengah (UMKM)	5
II.2 <i>Website</i>	6
II.3 <i>HTML (Hyper Text Markup Language)</i>	6
II.4 User Interface/User Experience (UI/UX).....	7
II.5 Figma	8
II.6 <i>Survey</i>	8
II.7 <i>Affinity Diagran</i>	9
II.8 <i>Usability Testing</i>	9
II.9 <i>User – Centered Design</i>	11
II.10 <i>Task Analysis</i>	12
II.11 <i>User Flow</i>	13
II.12 <i>User Journey</i>	14

II.13	<i>Story Boarding</i>	14
II.14	<i>Persona</i>	15
II.15	<i>Functional Requirements</i>	16
II.16	<i>Use Case Diagram</i>	16
II.17	<i>Prototyping</i>	17
II.18	<i>Visual Studio Code</i>	19
II.19	<i>Draw.Io</i>	19
II.20	Perbandingan Kerangka Kerja	19
	BAB III Metodologi Penelitian	20
III.1	Model Konseptual.....	20
III.2	Sistematika Penyelesaian Masalah.....	20
III.3	Pengumpulan Data	22
III.4	Pengolahan Data atau Pengembangan Produk/Artifak	23
III.5	Metode Evaluasi.....	23
III.6	Alasan Pemilihan Metode.....	24
	BAB IV analisis dan perancangan	25
IV.1	<i>Reasearch User</i>	25
IV.I.1	Wawancara.....	25
IV.I.2	Proses Bisnis Eksiting	29
IV.I.3	<i>GAP Analysis</i>	30
IV.I.4	<i>Affinity Diagram</i>	31
IV.I.5	<i>Task Analysis</i>	32
IV.I.6	User, Use Diagram and Persona.....	33
IV.I.6.1	Use Journey	33
IV.I.6.2	User Flow	33
IV.I.6.3	<i>Persona</i>	37

IV.I.6.4 <i>StoryBoarding</i>	38
IV.2 Asses the Situation dan Balance & Filter Feature	42
IV.2.1 Functional Analysis	42
IV.2.2 Content Analysis.....	49
IV.2.3 Tema dan Konsep	49
IV.2.4 Dashboard	50
IV.2.5 UMKM Terdaftar.....	50
IV.2.6 Data UMKM.....	51
IV.2.7 Laporan Penjualan UMKM	52
IV.2.8 Komplain UMKM	52
IV.2.9 Produksi UMKM	53
IV.2.10 Aktivitas UMKM.....	54
IV.3 Build Out an Operative Image	54
IV.3.1 Paper <i>Prototyping</i>	54
IV.4 Wireframe.....	61
IV.5 Hi-Fi (<i>High fidelity</i>)	69
BAB V PENGUJIAN DAN EVALUASI	81
V.1Rencana Pengujian	81
V.2 Tujuan Pengujian	81
V.3 Profile Sample	81
V.4 Lokasi dan Jadwal	82
V.5 Skenario Pengujian	82
V.6 Pengujian	82
V.6.1 Paper Prototyping Testing	83
V.6.2 Wireframe Testing	83
V.6.3 Beta Testing Version.....	85

V.6.4 Final Testing Version	98
BAB VI KESIMPULAN DAN SARAN	110
V.I Kesimpulan.....	110
V.2 Saran	111
Daftar Pustaka	112