

ABSTRACT

Prospective students certainly want to see the university they want to go to. Before entering the desired university, university facilities are one of the considerations for applying to a university. Prospective new students can see the facilities of the faculty they want to go to by viewing pictures or videos on the internet without being able to walk around the faculty building area. Therefore, interactive media is needed so that prospective students can see the facilities and buildings of the Faculty of Creative Industries. By implementing interactive media using Minecraft, prospective students can walk around the Creative Industries Faculty area to see the facilities available at the Creative Industries Faculty. In this virtual tour that has been developed, there are mini games that contain equestrian, archery, paddle, and parkour games which are also available. These mini games are made so that users can experience a different experience on this virtual tour. Based on User Acceptance Test (UAT) conducted, this virtual tour can run very well and get a percentage of 81,9%.

Keywords: Virtual Tour, Minecraft, Mini games.