

## ABSTRACT

MOOC (Massive Open Online Courses) is a platform that allows a person to learn independently and can be accessed by anyone. Usability-related problems in the form of User Interface and User Experience that have never been studied cause MOOC LATSAR CPNS participants to be unable to understand features and miss important information in the training learning process. The purpose of researchers conducting this research is to provide design recommendations that produce an Interface based on user experience and according to the recommendations of the Usability Checklist for MOOCs that are in accordance with the needs and objectives of Users, especially Basic Training for Civil Servants Candidates (LATSAR CPNS) in Sumedang Education and Training Center. The design of the LATSAR MOOC is carried out using the Goal Directed Design (GDD) method, the stages in the Goal Directed Design (GDD) method consist of 6 stages, namely the Research, Modeling, Requirement, Framework Definition, Refinement, and Support stages. Testing is done using Usability testing using the Think-Aloud method adapted to the Usability Checklist for MOOCs and User Experience Questionnaire (UEQ). The results obtained are recommendations for improvement based on the final evaluation and (UEQ) User Experience Questionnaire obtained an average value of Attractiveness (attractiveness) getting a mean value of 1.72, Perspicuity (clarity) getting a mean value of 1.60, Efficiency (efficient) getting a mean value of 1.63, Dependability (accuracy) getting a value .

**Keywords:** *MOOC, Platform, Usability, User Interface, User Experience, MOOC LATSAR CPNS, Usability Checklist for MOOCs, Goal Directed Design (GDD), Research, Modelling, Requirement, Framework Definition, Refinement, Support, User Experience Questionnaire (UEQ), Attractiveness, Perspicuity, Efficiency, Dependability, Stimulation, Novelty, Good, Think-Aloud.*