

ABSTRACT

In this final project report, the author addresses the development of REST API in the BNITopia project, which is a project at PT. Bank Negara Indonesia, where the author carried out their internship. The REST API developed here will be used in the BNITopia application. The author's focus is on creating features for Templates and Spaces. The development process follows the Agile methodology. The API that has been created will be used by the Metaverse team in the Unity application.

Keywords: REST API, Backend, BNITopia