

DAFTAR GAMBAR

Gambar 1.1 Metode Prototype.....	3
Gambar 2.1 Lampiran Gambar PT Bank Negara Indonesia.....	5
Gambar 2.2 Lampiran Gambar Detail Struktur Divisi Penempatan Magang	6
Gambar 2.3 Blender	8
Gambar 2.4 Unity.....	8
Gambar 2.5 Adobe Photoshop.....	9
Gambar 3.1 Tata letak Digi Hub	12
Gambar 3.2 Refrensi <i>Building</i>	12
Gambar 3.3 Halaman	13
Gambar 3.4 <i>Interior</i>	14
Gambar 3.5 <i>Interior</i> Lantai 2	14
Gambar 3.6 <i>Coffe Shop Area</i>	15
Gambar 4.1 <i>modeling tata letak</i>	17
Gambar 4.2 <i>Interior coffeshop</i>	18
Gambar 4.3 <i>UV Mapping</i>	18
Gambar 4.4 Tekstur	19
Gambar 4.5 Tekstur 2.....	19
Gambar 4.6 <i>Smart UV</i>	20
Gambar 4.7 <i>UV Maps</i>	20
Gambar 4.8 <i>Node Material</i>	21
Gambar 4.9 <i>Bake</i>	21
Gambar 4.10 Material Bake	22
Gambar 4.11 <i>Digital Hub</i> Blender	22
Gambar 4.12 <i>Unity Digital Hub</i> Unity	23