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ABSTRACT

Introduction to body parts is one of the initial materials taught in grade 1 elementary school at SDN Pekayon 15 Pagi. The learning uses a thematic approach, meaning that the learning material is tied to a theme. The theme contains material related to the theme title. The first learning theme for grade 1 students at SDN Pekayon 15 Pagi is entitled Myself. This theme consists of 4 sub-themes, namely: Me and new friends, my body, I take care of my body, and I am special. In the My Body sub-theme, the learning material contains an introduction to body parts. The body parts consist of the head, body, hands, and feet. To make it easier for students to learn to write and read related to body parts, an Android-based interactive game was created. This interactive game begins with the display of images of body parts and letters that have not yet been arranged. In the game, students arrange letters according to the pictures presented. If the student succeeds in arranging the letters into words according to the picture, then it is said that the student has succeeded in arranging the letters correctly. To prove this, this game of arranging words for body parts has been tried on teachers at SDN Pekayon 15 Pagi and grade 1 students at SDN Pekayon 15 Pagi.

Keywords: Limb, Interactive Game