

ABSTRACT

NEW DESIGN OF BIGG ESPORTS CENTER WITH ESPORT ACTIVITY AND BEHAVIOR APPROACH

Esports is a type of sport that uses electronic devices such as mobile phones, computers/PCs, and consoles. Along with technological advances, esports has become a sports industry ecosystem with so many job opportunities. BIG Gaming ID, as an esports developer in Indonesia, also participates in the development of esports in Indonesia by building teams from the mobile and PC game divisions. However, unfortunately the current condition of the BIGG training facility or gaming house cannot meet the needs of the players, both in terms of training comfort and supporting needs such as gym facilities, psychologists, and dining areas that play a major role in building player performance. In addition, the unavailability of an office area for staff hampers and limits the development of the organization. Therefore, the BIGG Esports Center is a solution to meet the standard needs of training facilities and supporting activities for players and also facilitates staff to be able to work creatively. It is hoped that this facility will greatly assist the development of both individual players, teams, and BIGG Esports staff to be able to continue to play a role in the development of esports.

Keyword: *Developmetn of Esports, Esports Center, Player's Needs*