

ABSTRACT

Indonesia has a variety of traditional foods, from Sabang to Merauke. But with the growth of technology today, traditional food is less highlighted by technological media so that it is less attractive to teenagers today. Then nowadays, mobile game applications are one of the most popular technologies among teenagers.

Hence, the creation of the Wandering Chef game application, which is a mobile game application with a role playing genre in which there are elements of traditional food. Traditional food in Wandering Chef itself is used as a character enhancement item.

Based on the results of testing the game application conducted to users, the Wandering Chef game application has successfully achieved its goal, which is to help reintroduce traditional food through role playing mobile game applications.

Keywords: Traditional foods, game application, mobile, role playing