

## ABSTRACT

*In the Interior Design Study Program which is located on Floor 2, Sebatik Building, Telecommunication Street Number 1, Dayeuhkolot District, Bandung Regency, West Java, 40553. There is a very small pantry room measuring 2.1 x 1.08 m. This pantry has a total of 39 users. In this design, the Design Thinking method is used. The Empathise stage is to gain an empathetic understanding of the problem to be resolved. This involves several sources to find out the object of concern through observation, involvement, empathy with the resource person to clearly understand the problem involved. In the second stage, namely Define, the collection of information that we have created and collected during the first stage. Here we will analyze the data from the first stage to determine the core problems that have been identified. The next stage is Ideate, at this stage, we start to generate design ideas that arise from searching for data and identifying problems obtained from the first and second stages. With a strong background, here you start thinking to identify new solutions and look for alternative ways to look at problems. Based on the results of data collection that was carried out in the form of interviews with 9 lecturers from the Interior Design Study Program with 4 questions and direct observation, several problems were identified, but the main ones were very narrow rooms, lots of items, and not well organized. This can affect activities in the pantry, where users will spend more time looking for the items they are looking for because the placement of items is less effective. This also makes the pantry not look neat and clean. Therefore, based on the identification of the problems that have been found above, a redesign of this pantry is needed. To create a more ideal pantry space in a very limited space so that activities in the pantry are more comfortable, safe, effective and functional.*

**Keywords :** *functional, ideal, redesign, pantry*