

DAFTAR PUSTAKA

- [1] Wikipedia, "Visual impairment," 5 september 2024. [Online]. Available: https://en.wikipedia.org/wiki/Visual_impairment.
- [2] Pertuni, "Peran Strategis Pertuni Dalam Memberdayakan Tunanetra Di Indonesia,," 04 march 2017. [Online]. Available: Apakah Anda merasa aman dan percaya diri saat menggunakan aplikasi ini untuk mendampingi aktivitas Anda di luar rumah?.
- [3] N. D. T. Aldas, L. Sooyeon, L. Chonghan, R. B. Mary, M. C. John dan V. Narayanan, "An Augmented Reality Hand Guidance Application for People with Visual Impairments," 26 October 2020. [Online]. Available: <https://dl.acm.org/doi/pdf/10.1145/3373625.3417028>.
- [4] Wikipedia, "Tunanetra," Wikipedia, 08 February 2024. [Online]. Available: <https://id.wikipedia.org/wiki/Tunanetra>.
- [5] Wikipedia, "Augmented reality," 08 September 2024. [Online]. Available: https://en.wikipedia.org/wiki/Augmented_reality.
- [6] T. Feigl, A. Porada, S. Steiner, C. Loffler, C. Mutschler dan M. Philippsen, "Localization Limitations of ARCore, ARKit, and Hololens in Dynamic Large-scale Industry Environments," *scitepress*, pp. 307-309, 2022.
- [7] Google Developer, "ARCore and supported development environments,," 04 January 2024. [Online]. Available: <https://developers.google.com/ar/develop..>
- [8] Google, "Build global-scale, immersive, location-based AR experiences with the ARCore Geospatial API,," 15 August 2024. [Online]. Available: <https://developers.google.com/ar/develop/geospatial>.
- [9] L. Blom, "Impact of light on augmented reality," no. Linköping University, pp. 3-11, 2018.
- [10] C. Santos, T. Araújo, J. Morais dan B. Meiguins, "Hybrid Approach Using Sensors, GPS and Vision Based Tracking to Improve the Registration in Mobile Augmented Reality Applications," *Global Vision Press*, pp. 117-124, 2017.