

# REDESIGNING THE INTERIOR OF THE SATRIA MANDALA MUSEUM WITH AN INTERACTIVE APPROACH

## ABSTRACT

**Abstract :** Satria Mandala Museum, as a representation of a history museum, faces challenges in attracting public interest, especially in the era of modern. This research focuses on redesigning the interior of the museum with an interactive approach as a solution to increase visitor attraction. The problems involve the lack of interaction between objects and visitors, the lack of facilities that meet the needs, and the arrangement of objects that are not in accordance with the flow of historical development. The main objective of this design is to create a museum that not only maintains its historical characteristics, but also provides a modern interactive experience for visitors. Through the integration of technology in the interior, it is hoped that the museum can become a center of curiosity, inspiration, and cultural exploration that presents a more personal and interesting experience for the community.

Keywords: Museum, History, Interactive