

BIBLIOGRAPHY

Al Ansory, M. Z., & Erdhina Adi, A. (2024). Impact of radicalism and terrorism through social media among youth in the Film *The Lone Wolf Next Door*. *International Journal of Visual and Performing Arts*, 6(1), 38–39.

Anderson, R. (2020). *Students as real people: Interpersonal communication and education*. Routledge.

Anggraini, L., & Nathalia, K. (2014). *Desain Komunikasi Visual; Dasar-Dasar Panduan untuk Pemula*. Bandung. Nuansa Cendekia.

Baksin, A. (2006). *Jurnalistik televisi*. Simbiosis Rekatama Media.

Bond, B. J. (2021). Social and parasocial relationships during COVID-19 social distancing. *Journal of Social and Personal Relationships*, 38(8), 026540752110191. <https://doi.org/10.1177/02654075211019129>

Courtet, P., Olié, E., Debien, C., & Vaiva, G. (2020). Keep Socially (but Not Physically) Connected and Carry on. *The Journal of Clinical Psychiatry*, 81(3). <https://doi.org/10.4088/jcp.20com13370>

Dibble, J. L., Hartmann, T., & Rosaen, S. F. (2016). Parasocial Interaction and Parasocial Relationship: Conceptual Clarification and a Critical Assessment of Measures. *Human Communication Research*, 42(1), 21–44. <https://doi.org/10.1111/hcre.12063>

Effendy, O.U., *Ilmu Komunikasi : Teori Dan Praktek*. Editorial: Bandung, PT Remaja Rosdakarya, Printing, 2011.

Henley, T. B. (2019). *Hergenhahn's An Introduction to the History of Psychology* (8th ed.). Cengage Learning.

Himawan Pratista. (2008). *Memahami film*. Homerian Pustaka.

Hwang, K., & Zhang, Q. (2018). Influence of Parasocial Relationship between Digital Celebrities and Their Followers on Followers' Purchase and Electronic word-of-mouth intentions, and Persuasion Knowledge. *Computers in Human Behavior*, 87, 155–173. <https://doi.org/10.1016/j.chb.2018.05.029>

Johnson, S. U., Amundsen, O. M., Johnson, M. S., Hoffart, A., Halsøy, Ø., Skjerdingsstad, N., Ebling, S., & Ebrahimi, O. V. (2022). Psychiatric symptoms in COVID-19-positive individuals in the general population: Trajectories of depression, anxiety, and insomnia. *Psychiatry Research*, 317, 114806. <https://doi.org/10.1016/j.psychres.2022.114806>

Keast, G. (2014). *Shot psychology : the filmmaker's guide for enhancing emotion and meaning*. Kahala Press.

Loades, M. E., Chatburn, E., Higson-Sweeney, N., Reynolds, S., Shafran, R., Brigden, A., Linney, C., McManus, M. N., Borwick, C., & Crawley, E. (2020). Rapid Systematic Review: The Impact of Social Isolation and Loneliness on the Mental Health of Children and Adolescents in the Context of COVID-19. *Journal of the American Academy of Child & Adolescent Psychiatry*, 59(11), 1218–1239. <https://doi.org/10.1016/j.jaac.2020.05.009>

Maslow, A. H. (1943). Theory of Human Motivation. In *Psychological Review* (Vol. 50, pp. 370–396). Wilder Publications.

Nasrudin, Kusumaningrum, U. A., & Prihaninuk, D. (2020). DAMPAK ISOLASI SOSIAL SELAMA PANDEMI COVID 19 TERHADAP REMAJA : AKTIFITAS, EMOSIONAL, STRESS-ADAPTASI DAN STRATEGI KOPING REMAJA SELAMA PANDEMI COVID-19 DI INDONESIA. *EduNursing*, 4(2), 110–121.

Petrie, D. W., & Boggs, J. M. (2017, October 17). *The Art of Watching Films, 9th Ed.* McGraw Hill. <https://id.scribd.com/document/731513766/Download-pdf-The-Art-Of-Watching-Films-9Th-Edition-Dennis-W-Petrie-ebook-full-chapter>

Petrie, D. W., & Boggs, J. M. (2017, October 17). *The Art of Watching Films, 9th Ed.* New York, NY: McGraw Hill Education.

<https://id.scribd.com/document/731513766/Download-pdf-The-Art-Of-Watching-Films-9Th-Edition-Dennis-W-Petrie-ebook-full-chapter>

Plantinga, C. (2009). *Moving viewers : american film and the spectator's experience.* University Of California Press.

Putra, W.T.G., Hakim, A.L., Kartasudjana, T. (2021). Working virtually, exhausting in reality: Virtual cause of burnout in the age of a pandemic. *Dynamics of Industrial Revolution 4.0: Digital Technology Transformation and Cultural Evolution*, 119-122.

Rustan, S. (2008). Layout Dasar dan Penerapannya. In *Google Books*. Gramedia Pustaka Utama.
<https://books.google.co.id/books?id=31hjDwAAQBAJ&printsec=frontcover&hl=id#v=onepage&q&f=false>

Smith, K., & Hill, J. (2019). Defining the nature of blended learning through its depiction in current research. *Higher Education Research & Development*, 38(2), 383–397. <https://doi.org/10.1080/07294360.2018.1517732>

Sundar, S. S., & Limperos, A. M. (2013). Uses and Grats 2.0: New Gratifications for New Media. *Journal of Broadcasting & Electronic Media*, 57(4), 504–525. <https://doi.org/10.1080/08838151.2013.845827>