LIST OF TERMS

Terms	Definition
Blackbox Testing	A method of testing the functionality of software that is carried out based on functional specifications without checking the design and code of the program
Class Diagram	Class diagrams act as structural maps that unveil the inner workings of a system. They capture the classes that form the system's backbone, detailing their characteristics, functionalities, and the intricate connections that govern their interactions.
CMMS	Computerized Maintenance Management Systems (CMMS) are critical tools in modern asset management, designed to coordinate activities related to the availability, productivity, and maintainability of complex systems
ISO	The International Organization for Standardization (ISO) is an organization that plays a role in developing international standardization.
Management Information System	Management Information Systems (MIS) function as a unified and strategically designed network of information subsystems.

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SCRUM	Scrum is an agile framework that emphasizes software development. It is characterized by regular iterations and continuous collaboration among self-organizing, cross-functional teams. The key roles in Scrum are the product owner, scrum master, and team member
Sprint	The actual time period when the team is working to achieve a specific goal on the Scrum framework. .
UAT	User Acceptance Test (UAT) is a testing method that is carried out by providing questions through questionnaires related to the designed system to prospective users.
UML	Unified Modelling Language (UML) is a system development method that utilizes graphical language as a means to document and perform system specifications.
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