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RSM	<i>Recognize, Scrutinize, and Materialize</i>
DSRM	<i>Design Science Research Method</i>
UI	<i>User Interface</i>
UX	<i>User Experience</i>
UAT	<i>User Acceptance Test</i>
SWOT	<i>Strengths, Weaknesses, Opportunities, and Threats</i>
NPC	<i>Non Playable Character</i>
PACT	<i>People, Activities, Context, and Technology</i>
IUCN	<i>International Union for Conservation of Nature</i>
URL	<i>Uniform Resource Locators</i>
RACI	<i>Responsible, Accountable, Consulted, Informed</i>