

DAFTAR GAMBAR

Gambar II.1 Contoh <i>Track</i> Musik Pop-Punk	8
Gambar II.2 Contoh Pembagian Frame.	9
Gambar II.3 Contoh <i>Kernel</i>	10
Gambar II.4 Contoh Mixer <i>Signal</i>	11
Gambar II.5 Proses Penyisipan Pesan.....	12
Gambar III.1 Flowchart Alur Penelitian.....	17
Gambar III.2 Desain Sistem <i>Watermarking</i> Audio Bagian Pilihan Menu.	22
Gambar III.3 Desain Sistem <i>Watermarking</i> Audio Bagian <i>Embedding Watermark</i>	22
Gambar III.4 Desain Sistem <i>Watermarking</i> Audio Bagian <i>Ekstraksi Watermark</i> .22	
Gambar III.5 Desain Sistem <i>Watermarking</i> Audio Bagian <i>SNR</i> dan <i>PSNR</i>	22
Gambar III.6 <i>Flowchart Gaussian Filter</i>	23
Gambar III.7 <i>Flowchart Spectral Subtraction</i>	23
Gambar III.8 <i>Flowchart Wavelet Transform</i>	24
Gambar III.9 Alur Sistem <i>Watermarking</i> Audio.	25
Gambar III.10 <i>Flowchart Watermarking</i> Audio.	25
Gambar III.11 <i>Flowchart Ekstraksi Watermark</i>	27
Gambar III.12 <i>Flowchart SNR</i> dan <i>PSNR</i>	28
Gambar IV.1 Contoh Pengunduhan Data Audio	31
Gambar IV.2 Contoh Pemrosesan Data Audio	32
Gambar IV.3 Hasil Tampilan <i>Watermarking</i>	46
Gambar IV.4 Hasil Tampilan Ekstraksi <i>Watermark</i>	53
Gambar IV.5 Hasil Tampilan <i>SNR PSNR</i>	56