

Abstract

Culture is one important element of characteristics and identity of a nation. And culture can become a tourist attraction, especially for foreign tourists as well. Knowledge of culture is also very important for national identity.

However, current culture has begun unnoticed by people. Since most people prefer foreign cultures coming burst into Indonesia. Plus the increasing of advanced technology development, making the foreign cultures easier to entry and found by the people.

Computer games as part of technology that is popular, especially among young people and children can be utilized as a means for re-introduction of traditional culture of Indonesia, in this case the Sundanese culture. By utilizing the fun factor in playing games and combined with educational factor to introduce Sundanese culture to children.

Keywords: *Game, Culture, Sundanese*