

## **Abstract**

*The development of technology was growing, especially in the information technology changing people's lifestyles in Indonesia using a gadget called Tablet PC's. Tablet PC enables them to obtain information both by adults and children. Seeing that we took the initiative to make the tablet PC as a commercial introduction to folklore own country with the title "Lutung Kasarung" to the world wide, especially the children.*

*Implementing the android Tablet PC (minimal version 4.1) using the method of interactive comic, where users participate participate on the story, making users become more interested and easy to read and enjoy the application.*

**Keywords:** *tablet pc, an interactive comic, children*